



# RANCH COW WORK Novice

Show

Judge

50 seconds when the gate closes behind the cow. No warning, must work to the buzzer

Date

**1 POINT PENALTY**

- A. Loss of working advantage
- P. Working out of position
- S. Slipping Rein

**3 POINT PENALTY**

- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

**5 POINT PENALTY**

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

**MAJOR PENALTY - "OP":**

Cannot place above others who complete pattern correctly

- A. Turn Tail
- E. Repeated blatant disobedience
- H. Use of two hands (except in the snaffle bit or hackamore)
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- J. Schooling before cow work begins
- K. Schooling between cows, if new cow awarded

**DQ (score -0-)**

- A. Inhumane Treatment
- B. Lameness
- G. Illegal or failed equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

**COW WORK SCORING GUIDELINES**

**75 & higher** - Total control, excellent form & position on cow, high degree of difficulty, excellent eye appeal.  
**73-74** - Good form & position on cow, good control of cow, high degree of difficulty with good eye appeal  
**71-72** - A credit earning run with correct form and position, better than average control of cow with some degree of difficulty and eye appeal.  
**70** - Control, correct form, average degree of difficulty.  
**68-69** - Slight loss of form or position on cow. Average degree of difficulty and eye appeal. good work with a major penalty (3 or 5) or average work with 1 point penalties.  
**66-67** - Trouble controlling cow and/or rider/horse is out of position. Loss of eye appeal.  
**65 & below** - Incurs major penalties, loss of control and position. Total lack of credit.

**NOTE:** The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete

**70 Points +/- Maneuver Total less Penalty Points = Total Score**

**Judges Score (Content):** +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

**RUN CONTENT**

W/O	Back #	RUN CONTENT						Penalty Total	Score	OP
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	Comment			
		Tie Breaker →						1st		
		Penalty								
		Content								
		Penalty								
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Judges Signature: \_\_\_\_\_